# CS132 Quizzes - Data Representation 

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## 1 Briefly describe why binary code is commonly used in computer hardware

Computer use electricity to send signals around the components. These signals can be of varying voltages. There are levels of voltage that determine whether the signal is high or low. We only have a high and a low because noise can make the voltage amount vary slightly. Having binary code where the voltage is either high or low limits the affect of noise in a system.

2 How many bits in a byte
8

3 In the binary number $10101010_{2}$ what is the value of the MSB?

1

4 Make a table counting upwards from 0 to $16_{10}$ in decimal, binary, octal and hexadecimal.

| Binary | Octal | Decimal | Hexadecimal |
| :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 |
| 1 | 1 | 1 | 1 |
| 10 | 2 | 2 | 2 |
| 11 | 3 | 3 | 3 |
| 100 | 4 | 4 | 4 |
| 101 | 5 | 5 | 5 |
| 110 | 6 | 6 | 6 |
| 111 | 7 | 7 | 7 |
| 1000 | 10 | 8 | 8 |
| 1001 | 11 | 9 | 9 |
| 1010 | 12 | 10 | A |
| 1011 | 13 | 11 | B |
| 1100 | 14 | 12 | C |
| 1101 | 15 | 13 | D |
| 1110 | 16 | 14 | E |
| 111 | 17 | 15 | F |
| 10000 | 20 | 16 | 10 |

Table 1: numbers from 1-16

## 5 Briefly explain the difference between value and representation, giving an example.

Representation is how we show values and can change with different representations. Whereas the value is set and even though you can represent a value in different ways the value will remain constant. E.g. 13 in decimal is 1101 in binary or 15 in Octal.

## 6 Which of the following are not valid hex values?

a - valid
b-valid
c - invalid
d - valid
e - invalid

7 What is $2742_{8}$ in binary?
010111100010
8 Convert $1011001011111001_{2}$ to hex
B2F9
9 Convert $42_{10}$ to binary
101010
10 Convert $73_{8}$ to hex.
111
11 Convert $1101100100_{2}$ to decimal.
868
12 Convert $4000_{10}$ to octal.
$111110100000_{2}$
$7640_{8}$
13 Calculate the following binary sum: 10100111+01110001
100011000
assuming we are allowing an overflow
14 Calculate the following binary sum: $10111+11011$
110010
assuming we are allowing an overflow
15 Show the binary representations for $-13_{10}$ in
a. signed magnitude and
b. two's complement.
a. 11101 b. $13=01101$ Flip the bits 10010

16 a. Find the binary two's complement representations of $+12_{10}$ and $-10_{10}$.
b. Use your answers to subtract 10 from 12. Show your working

```
12=01100
10=01010
flip bits
= 10101
add 1
-10 = 10110
12-10=12+(-10)=01100 + 10110=00010
Remember we remove the overflow.
```

17 Do the following statements describe fixed or floating point representations, both or neither?
a. It's fast
b. Provides the best resolution
c. Copes with a wide range of numbers
d. Implementation is complicated
e. Can't represent some values
f. Is described by an international standard
g. Can represent any value
h. Allows simple multiplication by two
a - fixed b-fixed c-floating d-floating e-both f-floating g-neither $h$ - both
18 Using 4 bit binary arithmetic, illustrate overflow error with an example.
$1101+0100=10001$
the MSB is an overflow error in this example.

## 19 Describe IEEE 754 single precision floating point representation using a labelled diagram.

The MSB represents the sign of the number 1 for negative 0 for positive (we'll denote this as s).
The next 8 MSB's are the exponent (we'll denote as e)
The final 23 bits are the fraction (we'll denote as $f$ )
We then calculate the value using the following formula:
$(-1)^{s} \times 1 . f \times 2^{e-127}$

| Sign bit | Exponent | Fraction |
| :---: | :---: | :---: |
| 1 | 10001010 | 1101000000000000000000 |
| 1 | 11 | 0.8125 |

Table 2: example

$$
(-1)^{1} \times 1.8125 \times 2^{11}=-3712
$$

There are also some special values.

